

City of Fishers Summer Camps – Behavior Management Policy

At City of Fishers Summer Camps, we are committed to creating a safe, respectful, and inclusive environment where all campers can thrive. Our behavior management approach focuses on guiding campers through challenges using communication, reflection, and logical consequences.

Guiding Principles

- Conflicts involving peers, property, or expectations are addressed through calm, constructive dialogue.
- We use strategies such as redirection, removal from activities, and collaboration with parents/guardians to support positive behavior.
- We recognize that families may have different approaches to discipline. We welcome open communication and will work together to find common ground. If a resolution cannot be reached, alternative arrangements may be necessary to ensure the well-being of all campers.

Behavior Levels and Responses

Level 1 – Minor Disruptive Behavior

Behaviors that interrupt camp activities but do not pose a safety risk.

Examples:

- Not following directions after one reminder
- Mild dishonesty (e.g., denying a small action)
- Talking out of turn or during quiet times
- Wandering within sight of the group
- Mild defiance or uncooperative tone
- Inappropriate language (not directed at others)

Response:

- Redirection and positive reinforcement
- Calm conversation about expectations
- Cool-down time if needed

- Documentation if behavior is repeated

Level 2 – Moderate or Repeated Behavior

Behaviors that are more disruptive, repeated, or begin to affect others' safety or emotional well-being.

Examples:

- Repeated refusal to follow directions
- Rejecting staff authority (e.g., arguing, refusing to comply)
- Verbal aggression (e.g., name-calling, directed inappropriate language)
- Throwing objects without intent to harm
- Leaving the assigned area
- Repeated dishonesty
- Continued Level 1 behaviors

Response:

- Completion of a Behavior Report
- Parent/guardian notification
- Possible removal from activity
- Involvement of Camp Manager or Head Counselor

Level 3 – Serious Behavior

Behaviors that significantly impact safety, emotional well-being, or camp operations.

Examples:

- Physical aggression (e.g., hitting, kicking, biting)
- Verbal threats toward campers or staff
- Destruction of property
- Throwing objects with intent to harm
- Bullying (verbal, social, or physical)
- Repeated Level 2 behaviors

Response:

- Immediate removal from the situation
- Completion of a Behavior Report
- Immediate parent/guardian contact
- Possible suspension from camp
- Follow-up led by Camp Manager

Level 4 – Dangerous or High-Risk Behavior

Behaviors that pose an immediate safety threat or violate core safety policies.

Examples:

- Possession of weapons or dangerous items
- Leaving the premises or running away
- Threats involving weapons or extreme violence
- Severe or repeated bullying
- Repeated Level 3 behaviors

Response:

- Immediate removal from the situation
- Completion of a Behavior Report
- Immediate parent/guardian contact
- Suspension or dismissal from camp
- No refund issued
- Return to camp determined on a case-by-case basis